

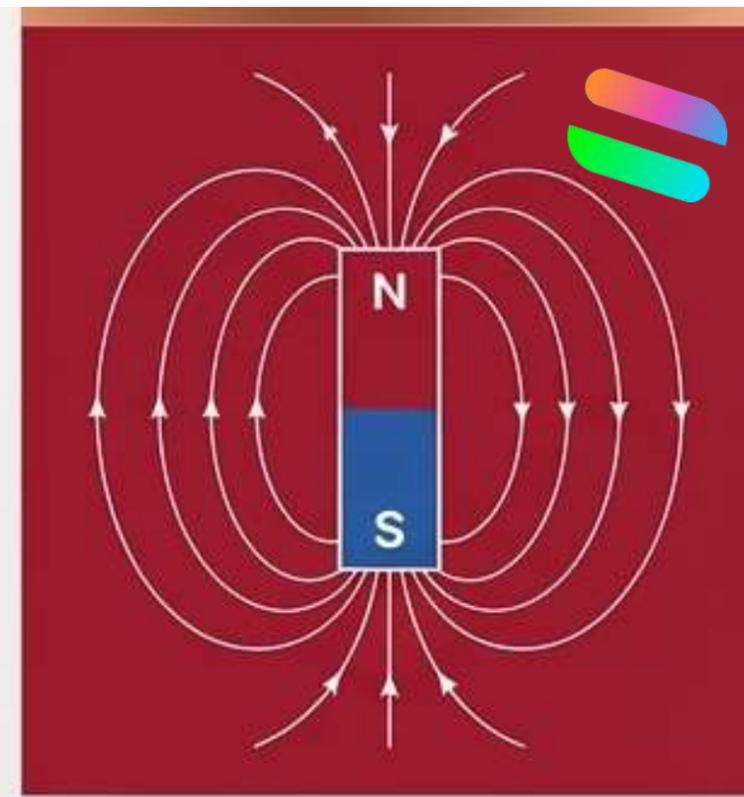
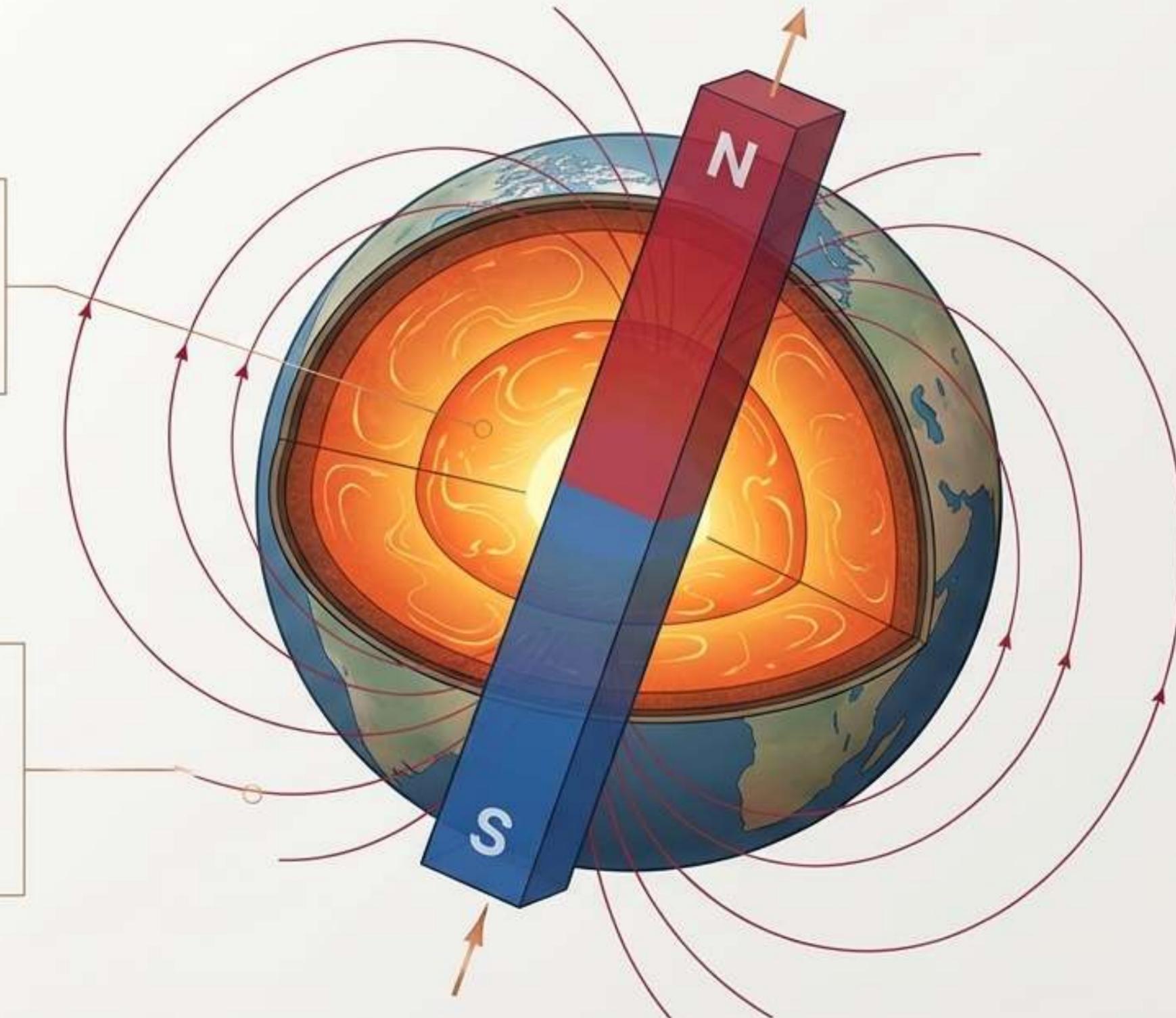
# Magnetic Effects of Electric Current

Class 10 Physics Revision Notes

# Earth is a Giant Electromagnet

**The Core:**  
Molten, charged metallic fluid flows inside a core with a 3500 km radius.

**The Effect:** This flowing current acts as a giant solenoid, generating a magnetic field of about one gauss.



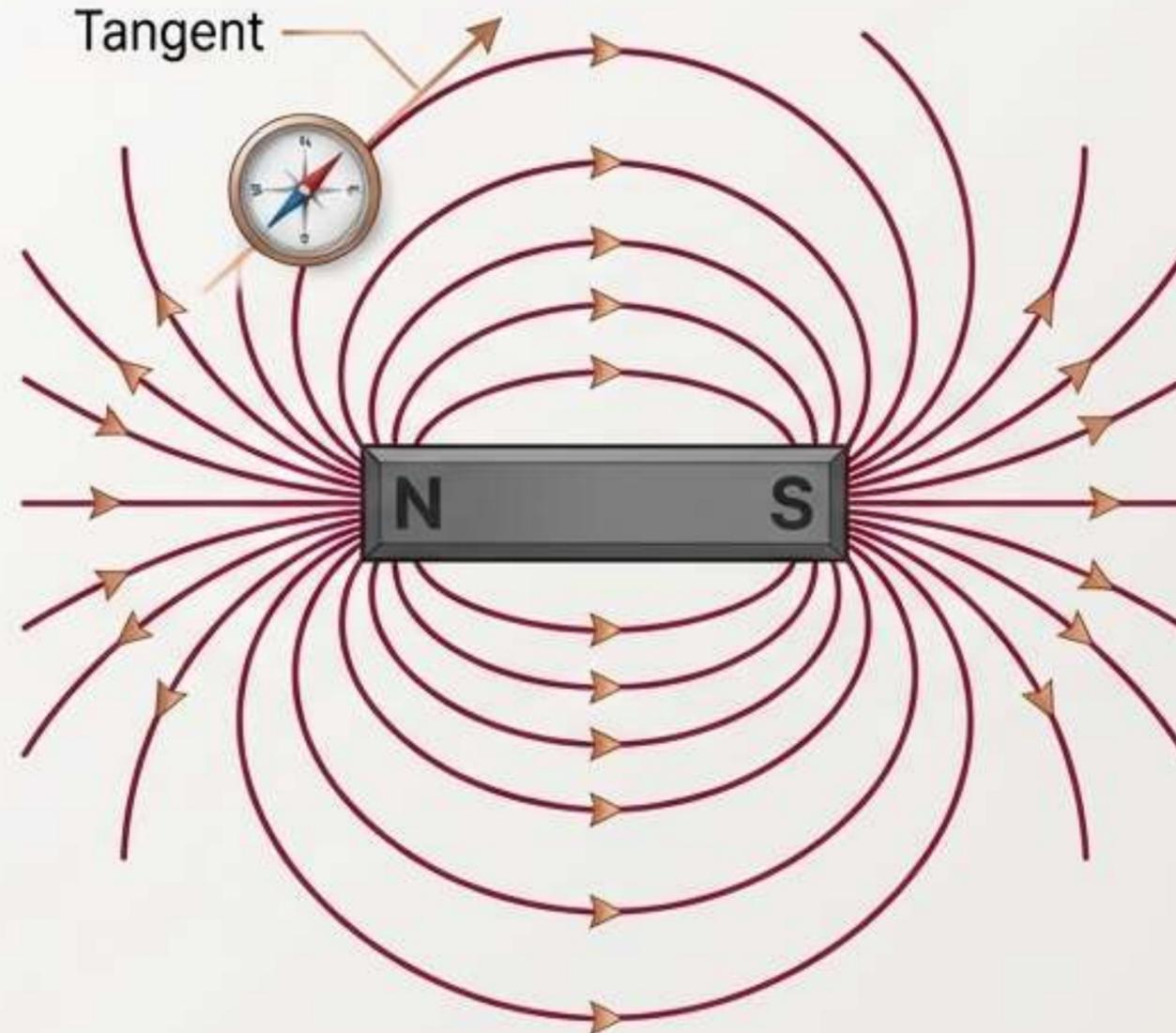
## The Rules of Poles

- Centers of attraction are located near the ends (poles).
- Like poles repel. Unlike poles attract.
- A freely suspended magnet always points North-South.



# Mapping the Invisible: Magnetic Field Lines

**Direction:** Lines travel North to South outside the magnet, and South to North inside.



**Continuous:** All field lines form closed curves.

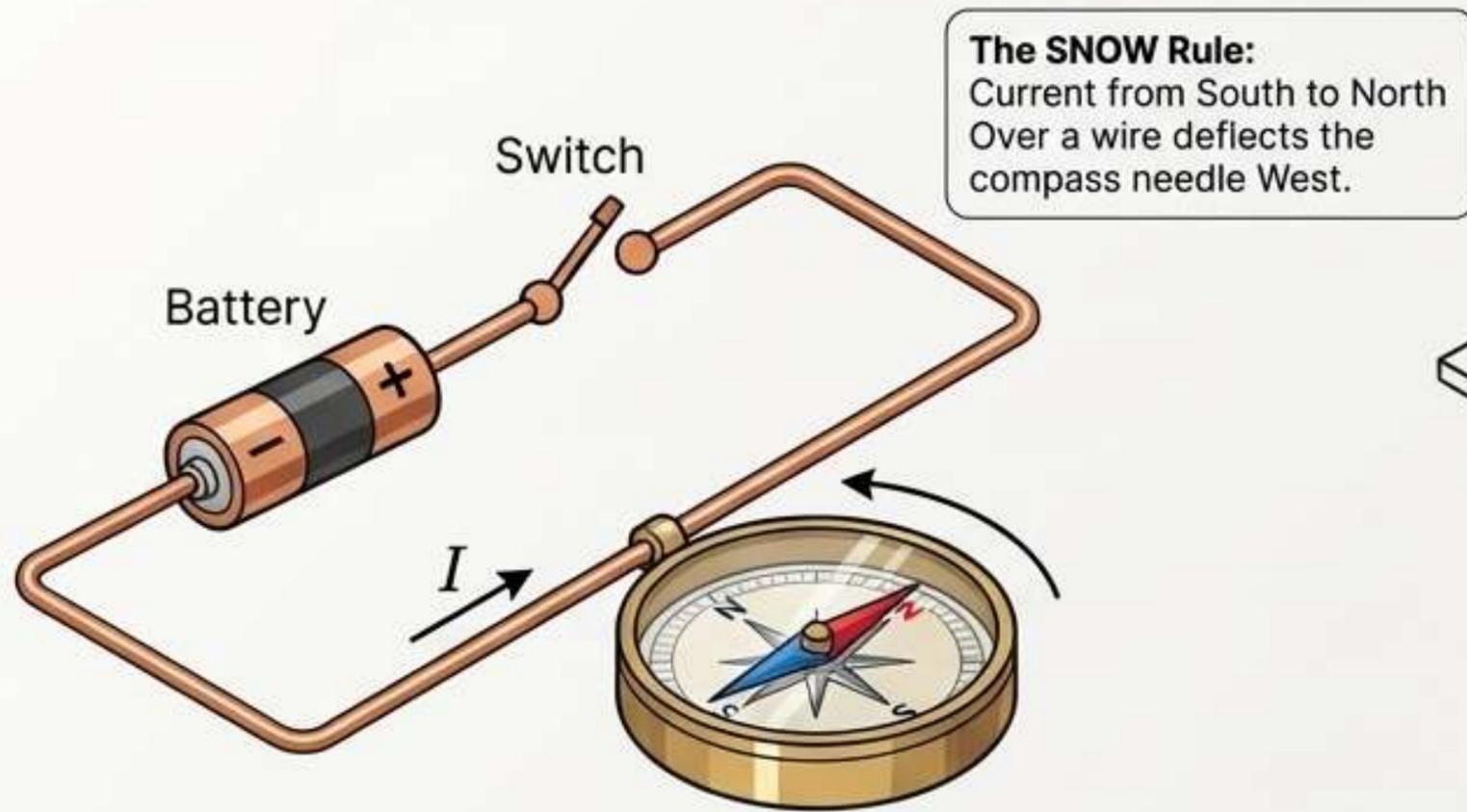
**No Intersections:** Lines never cross. If they did, a compass at the intersection would point in two directions, which is impossible.

**Strength:** The closer the lines, the stronger the field. Intensity equals the number of lines passing normally per unit area.

# Oersted's Revelation: Wires Have Magnetic Fields

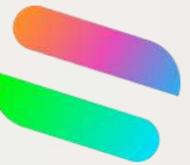
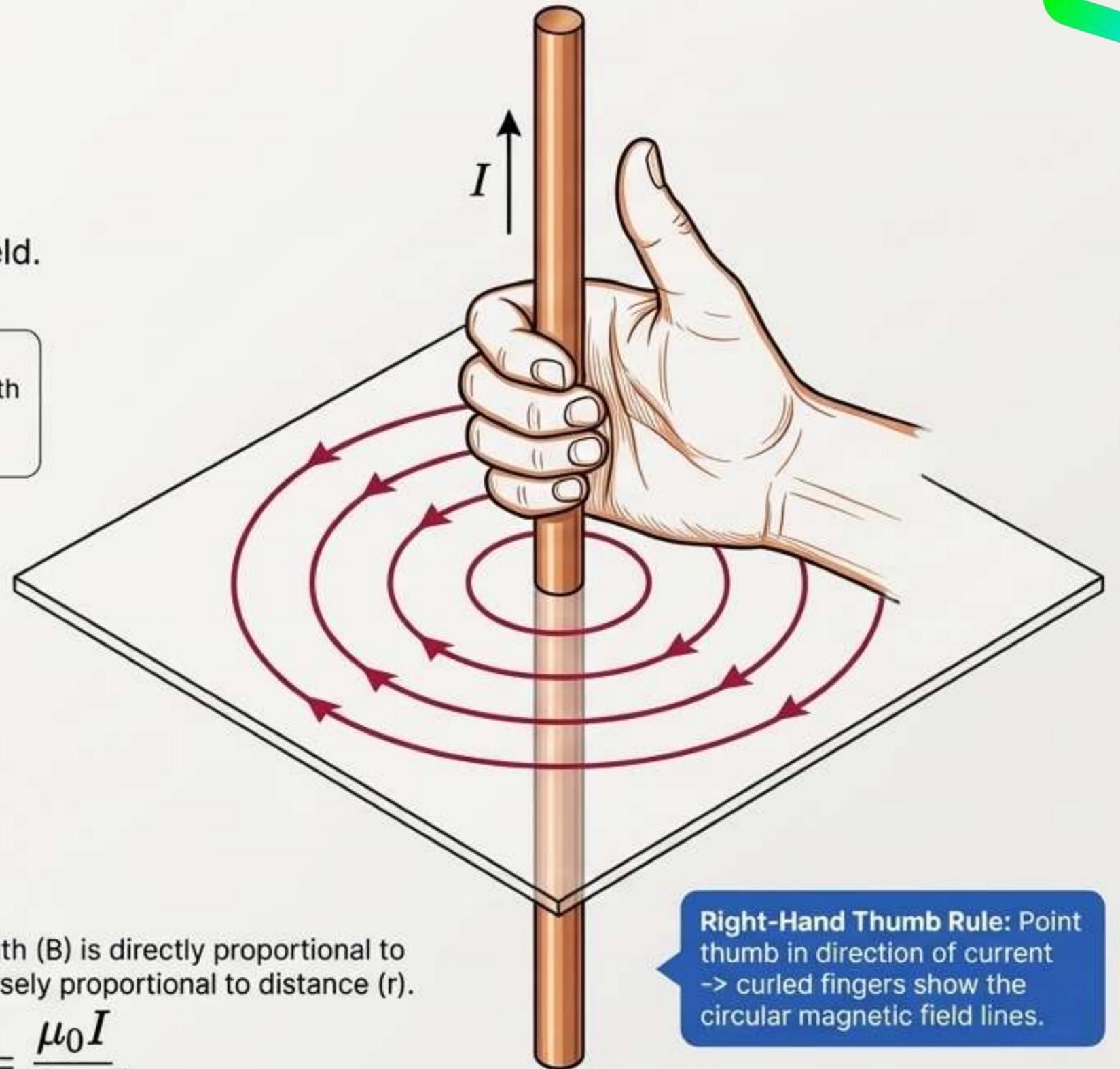
**The Discovery (1820):** Hans Christian Oersted noticed a compass needle deflect near a live wire.

**Conclusion:** A current-carrying wire produces a magnetic field.

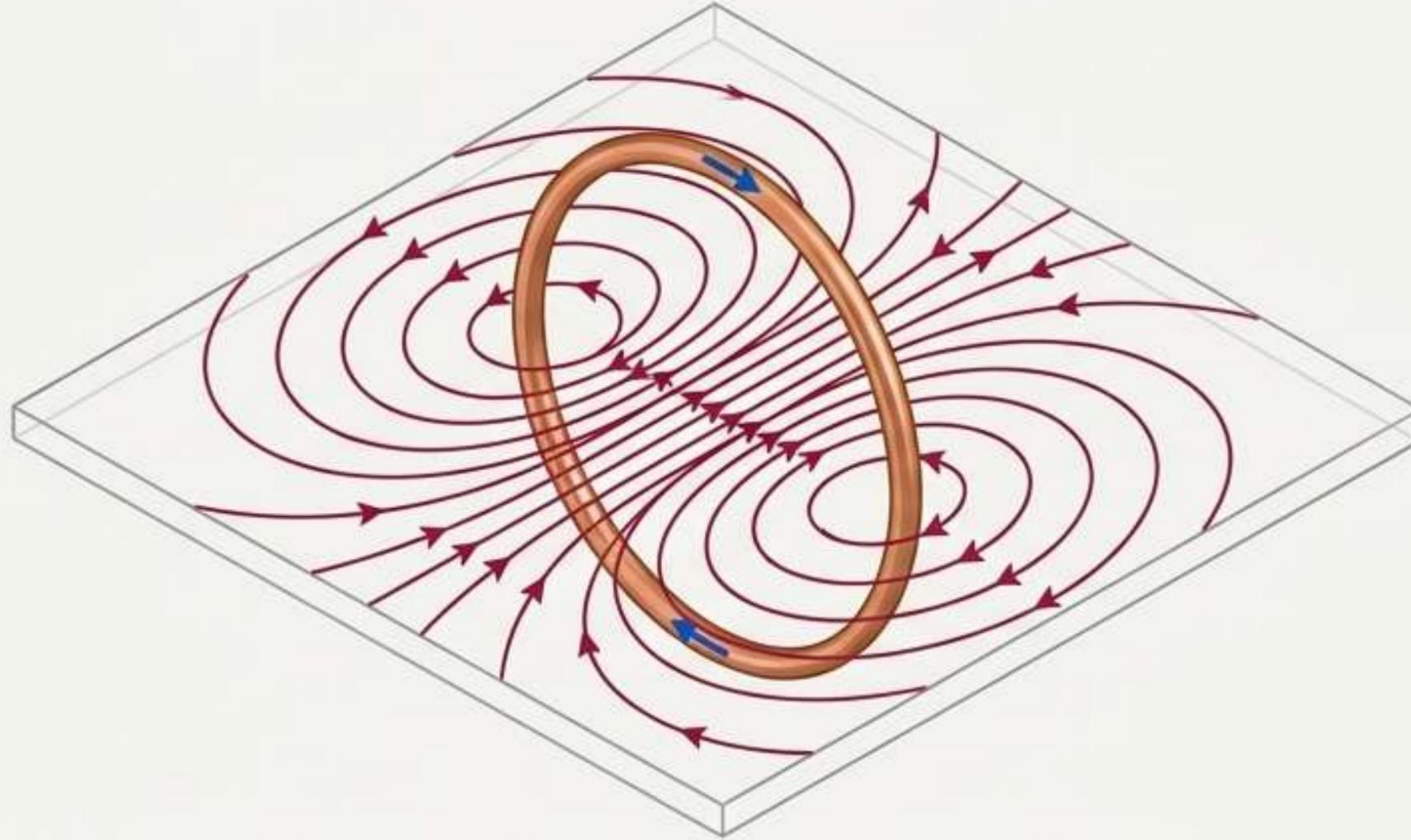


**The Math:** Strength ( $B$ ) is directly proportional to current ( $I$ ) and inversely proportional to distance ( $r$ ).

**Formula:** 
$$B = \frac{\mu_0 I}{2\pi r}$$



# Shaping the Field: Bending the Wire



The Geometry Shift: When a wire is bent into a coil, the circular fields around the wire segments combine. At the dead center, the lines add together to become perfectly straight and parallel.

The Formula:

$$B = \frac{\mu_0 n I}{2r}$$

(where  $n$  = number of turns).

Visual Callout - Clock-Face Rule



Clockwise current = South Pole



Anticlockwise current = North Pole

# The Solenoid: Stacking the Coils



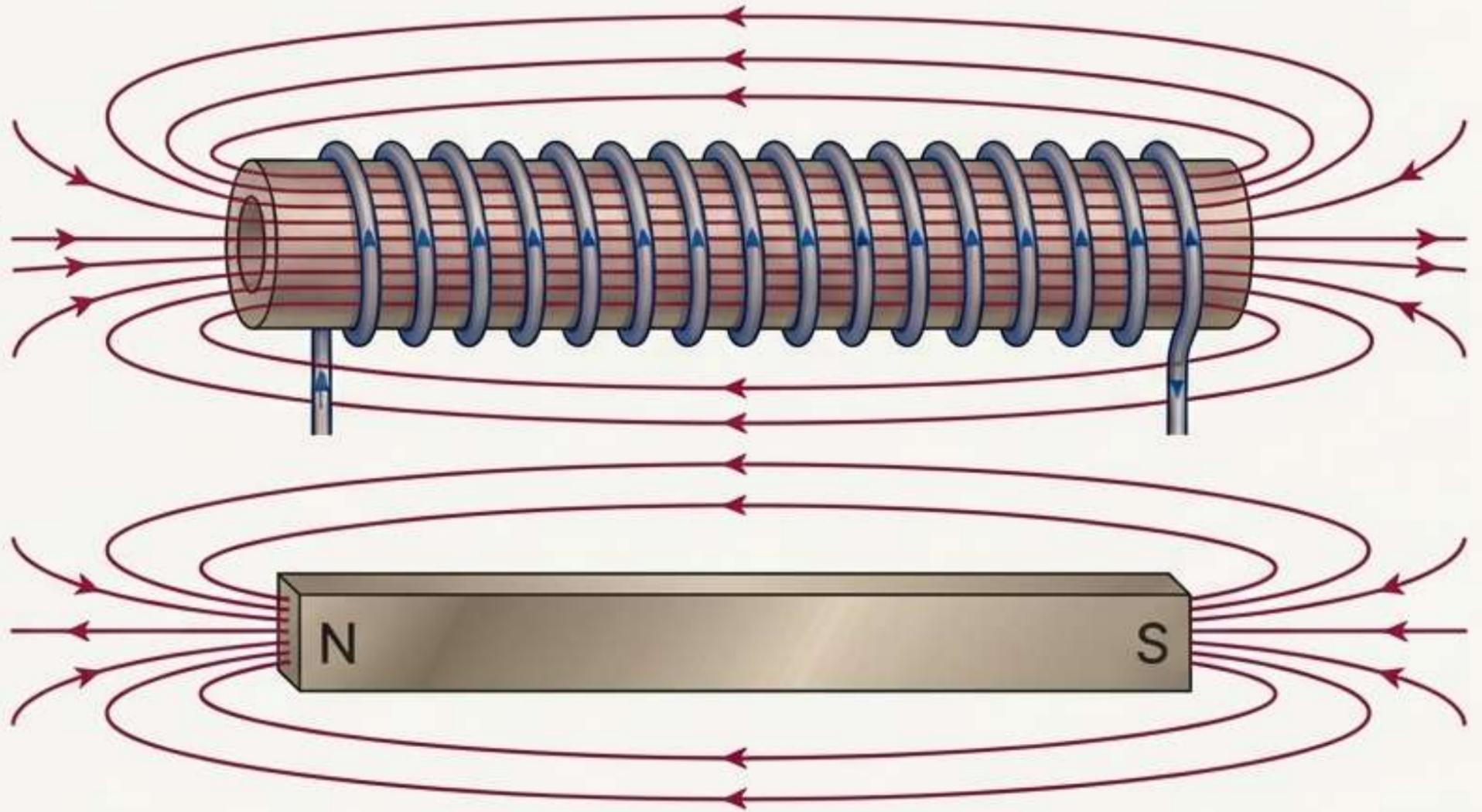
## What is it?

A long cylindrical coil. It behaves exactly like a bar magnet, creating a uniform field inside.

## The Formula:

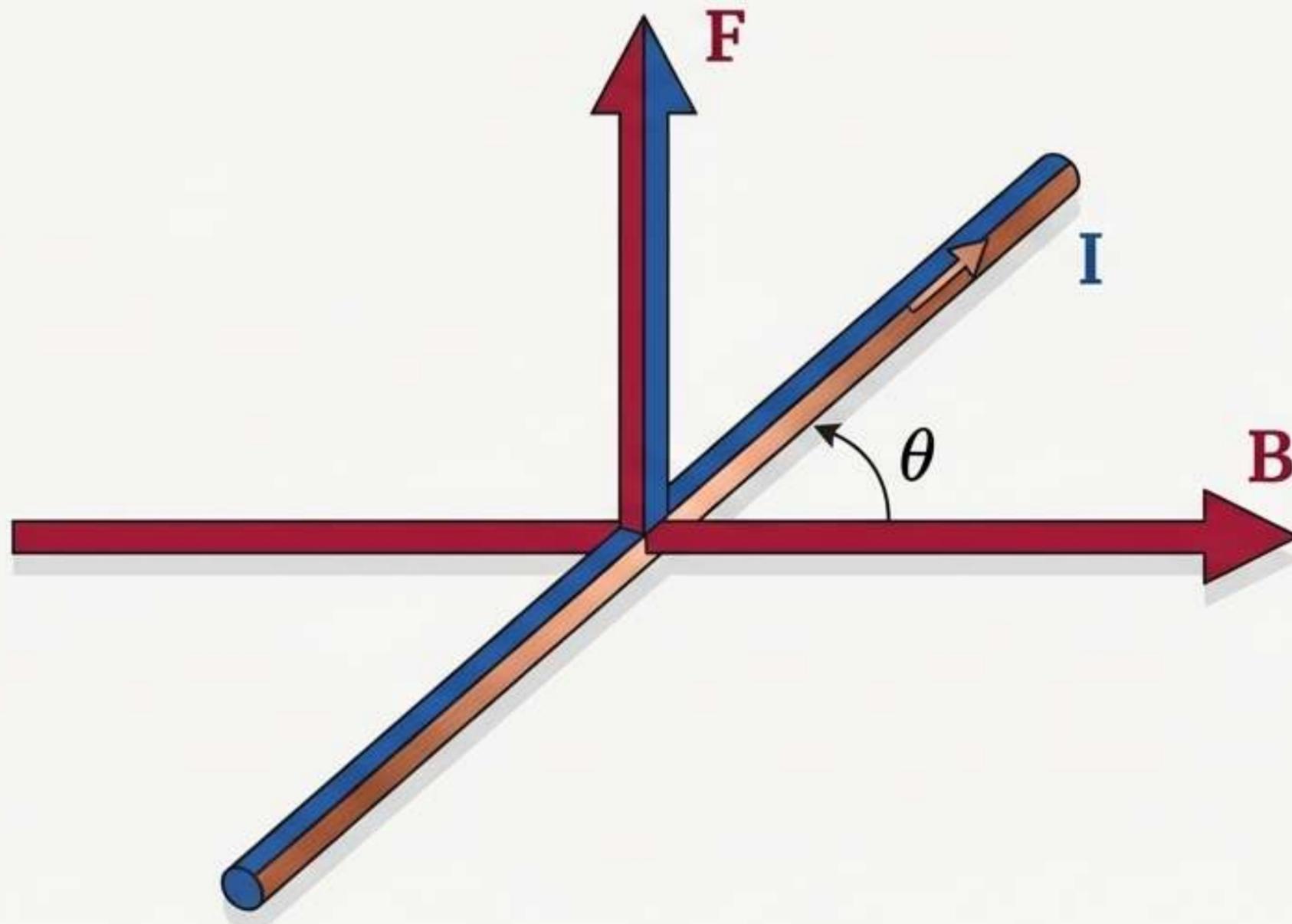
Field intensity depends on turns per unit length ( $n$ ), current ( $I$ ), and core permeability ( $\mu_r$ ).

$$B = \mu_0 \mu_r n I.$$



	<b>Electromagnet (Soft Iron Core)</b>	<b>Permanent Magnet (Hard Steel/Alnico)</b>
<b>1</b>	Temporary (only works with current), variable strength, reversible polarity.	Cannot be easily demagnetized, fixed weak/moderate strength, fixed polarity.

# When Fields Collide: Electromagnetic Force



## The Interaction:

When a current-carrying conductor enters a magnetic field, the two fields interact, exerting a physical net force on the wire.

## The Math:

$$F = I\ell B \sin\theta$$

## The Extremes:

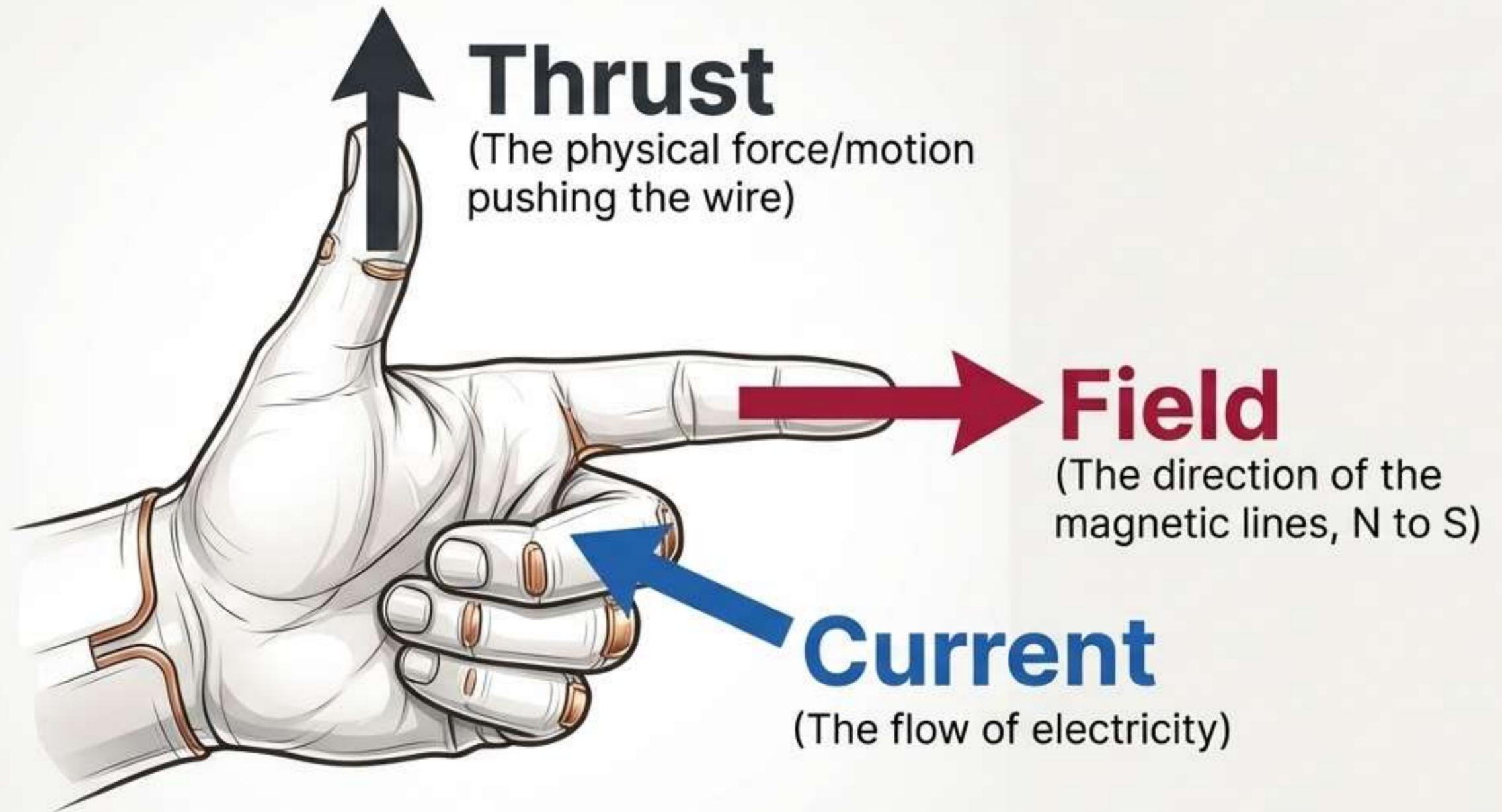
Maximum force occurs when the wire is exactly perpendicular to the field ( $\theta = 90^\circ$ ). Zero force occurs if it runs parallel ( $\theta = 0^\circ$ ).

## Defining the Tesla

If  $I = 1$  Amp and  $\ell = 1$  meter, then  $B = F$ .

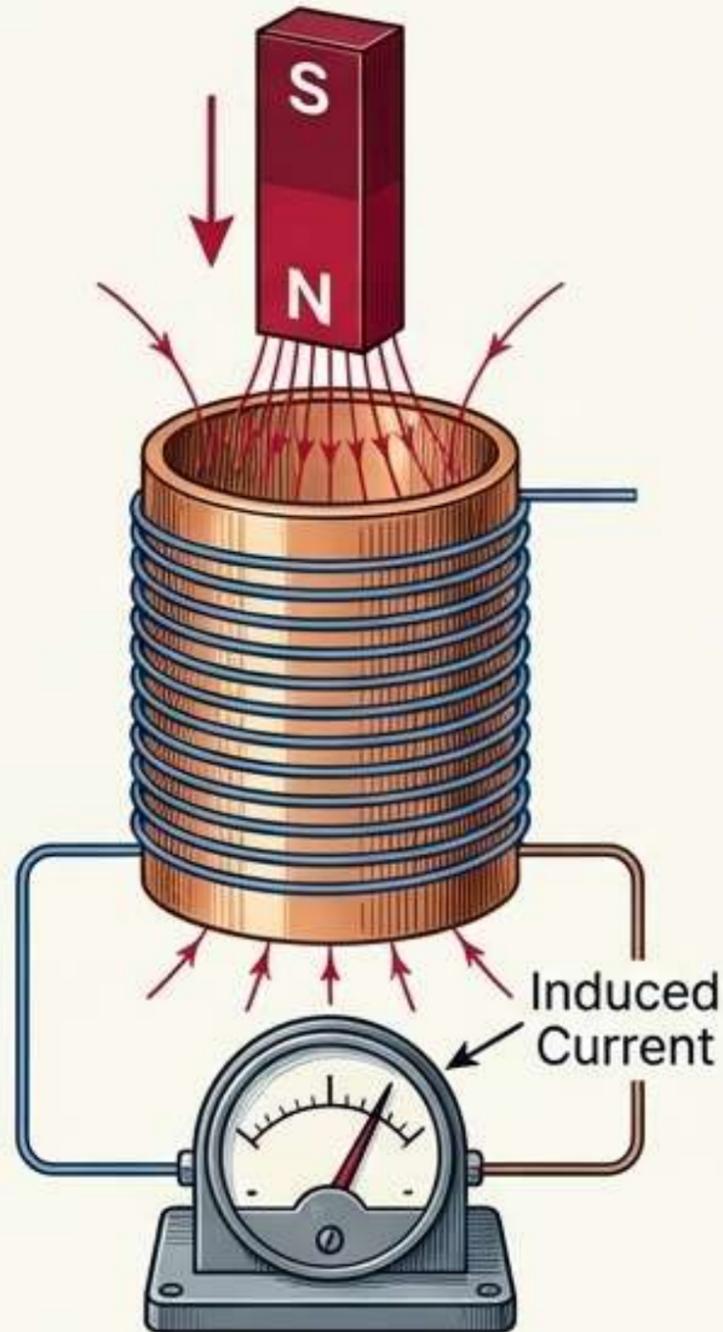
$$1 \text{ Tesla} = 1 \text{ N A}^{-1} \text{ m}^{-1}$$

# Fleming's Left-Hand Rule: The Motor Rule



**Context:** Used to determine the direction of force acting on a live conductor placed inside a magnetic field. This is the foundational physics behind all electric motors.

# Faraday's Flip: Magnetism Creates Electricity



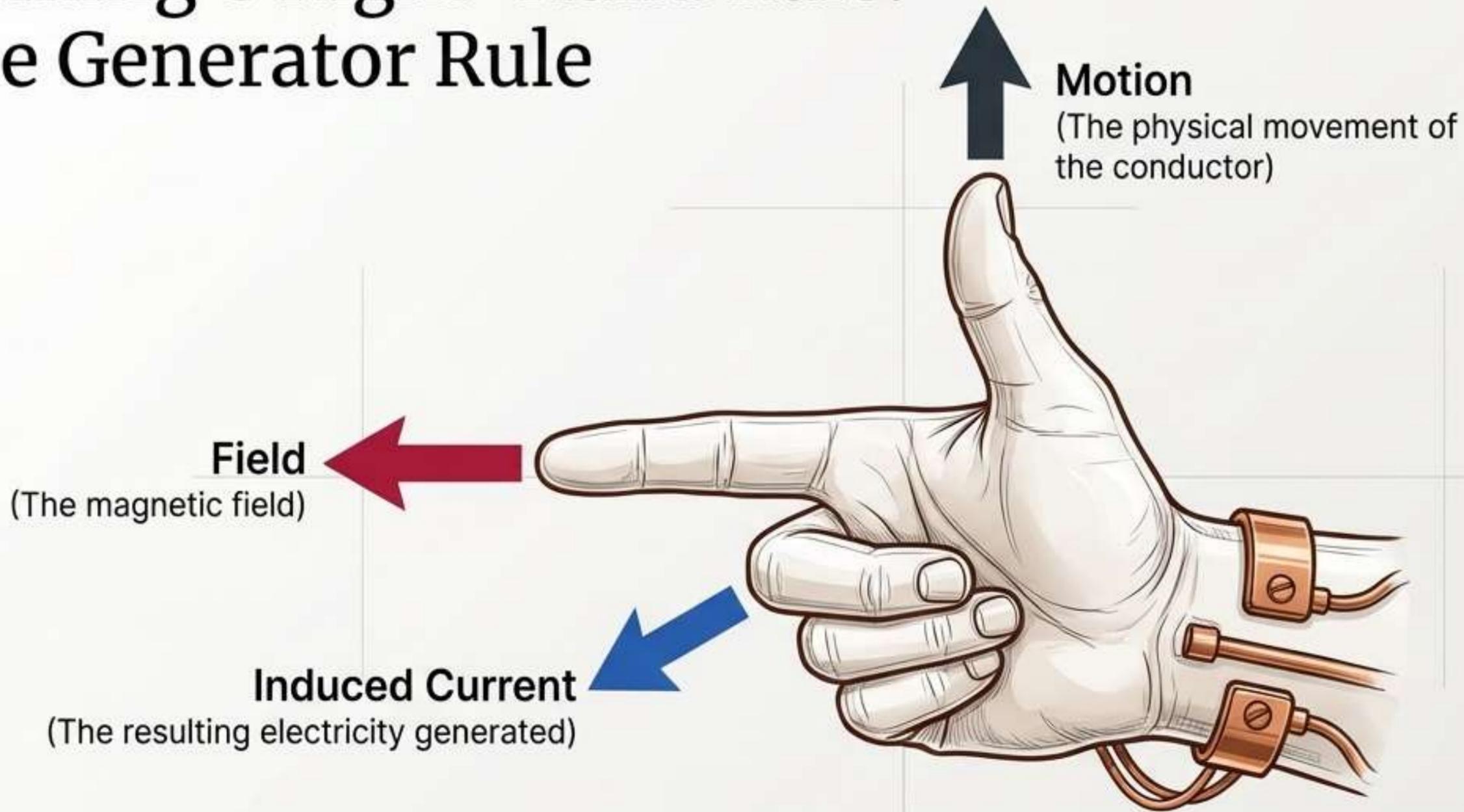
**Electromagnetic Induction:** Moving a magnet inside a closed coil changes the 'magnetic flux' (the number of field lines linking the wire).

**The Result:** This changing flux induces an **electromotive force** (e.m.f.), creating an **induced current**. Current only flows when the magnet is in motion.

**Scaling the Power:** To increase the induced current, you must increase:

- 1) The number of turns in the coil,
- 2) The strength of the magnet, or
- 3) The speed of the motion.

# Fleming's Right-Hand Rule: The Generator Rule



**Context:** Used to determine the direction of the newly created current when a wire is forced to move through a magnetic field. This is the foundational physics behind all power plant generators.

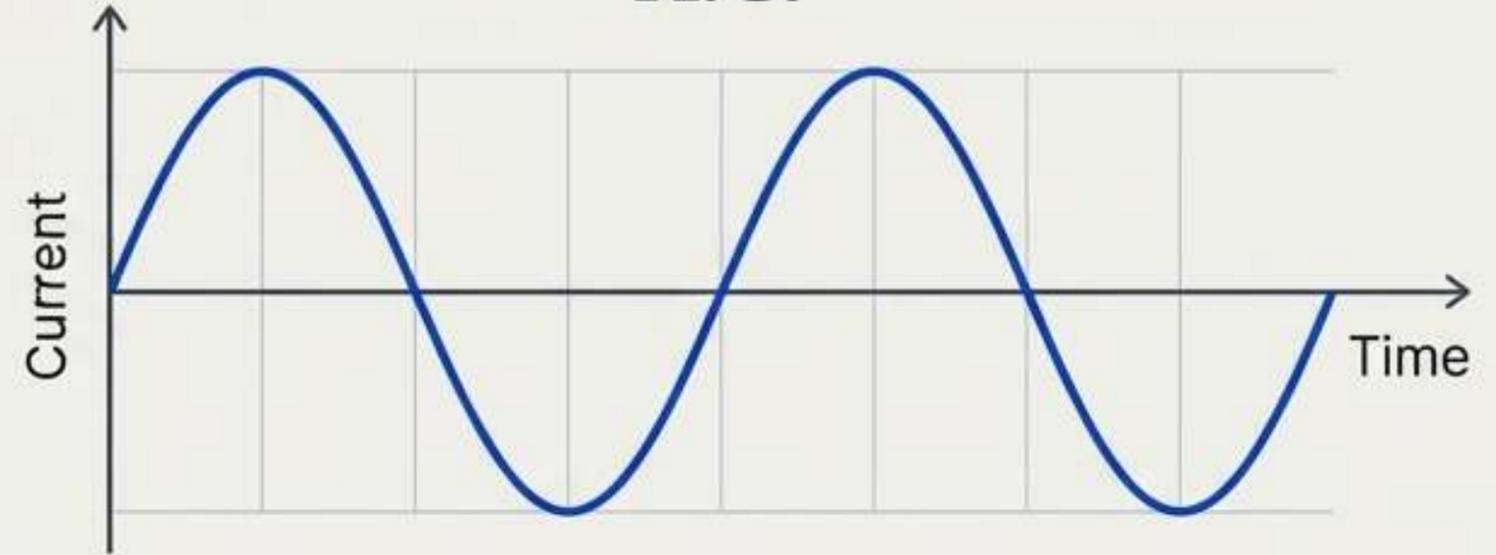
# The Flow of Power: AC vs. DC



## D.C.



## A.C.



**Direct Current (DC):** Constant magnitude and direction. Sourced from batteries/cells.

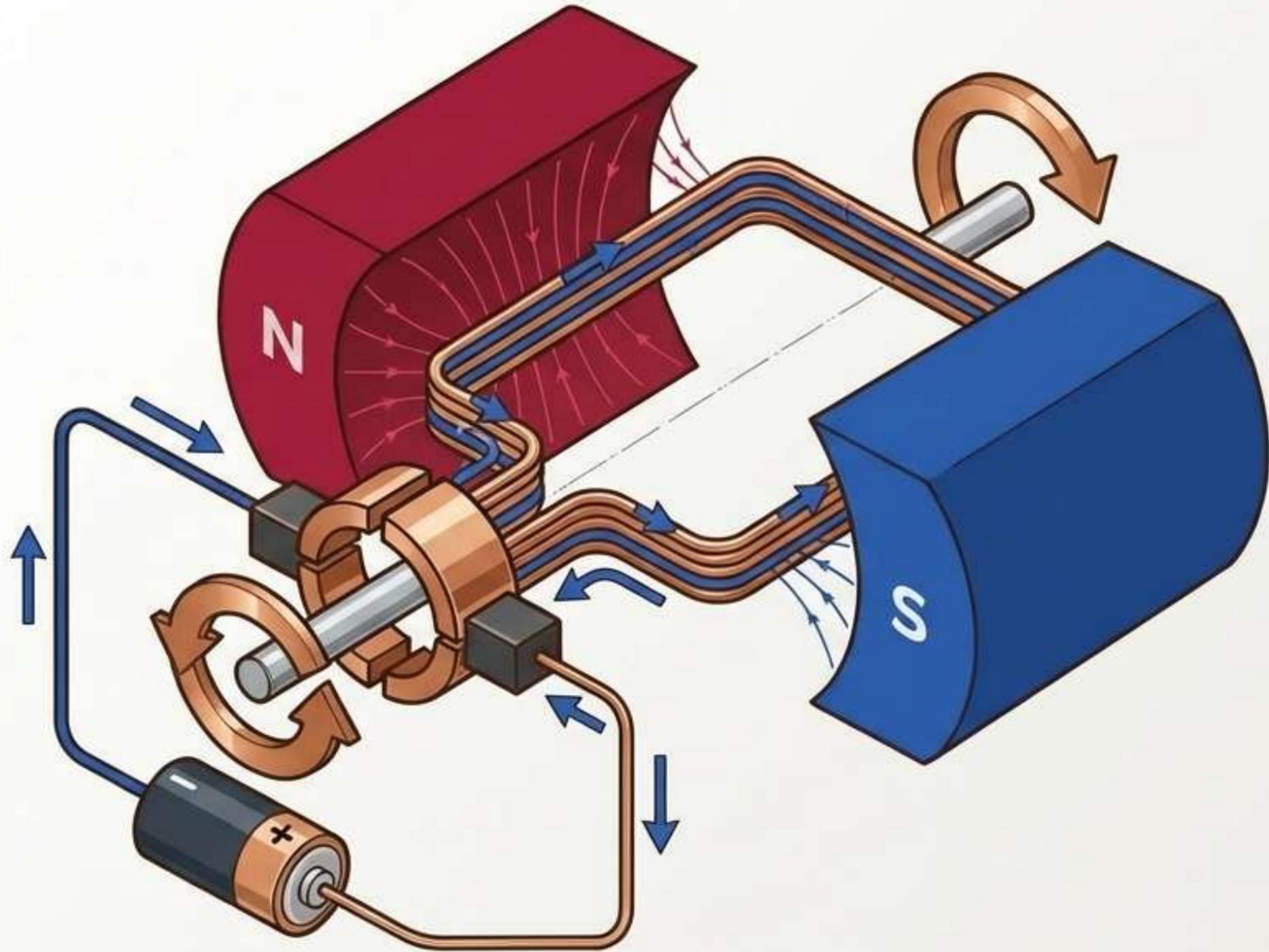
**Alternating Current (AC):** Reverses direction periodically.

**The Standard:** The household supply frequency in India is 50 Hz. It completes 50 cycles a second, meaning the current physically changes direction 100 times per second.

## Why AC Wins the Grid

- Transmits over long distances with minimal energy loss.
- Cheaper to produce.
- Voltage can be easily stepped up/down using a Transformer.

# The DC Motor: Electrical to Mechanical



## The Physics

Current is pumped into the armature. Sitting in a magnetic field, the left and right sides of the coil experience opposing forces (Left-Hand Rule), forcing the shaft to spin.

## The Secret Mechanism

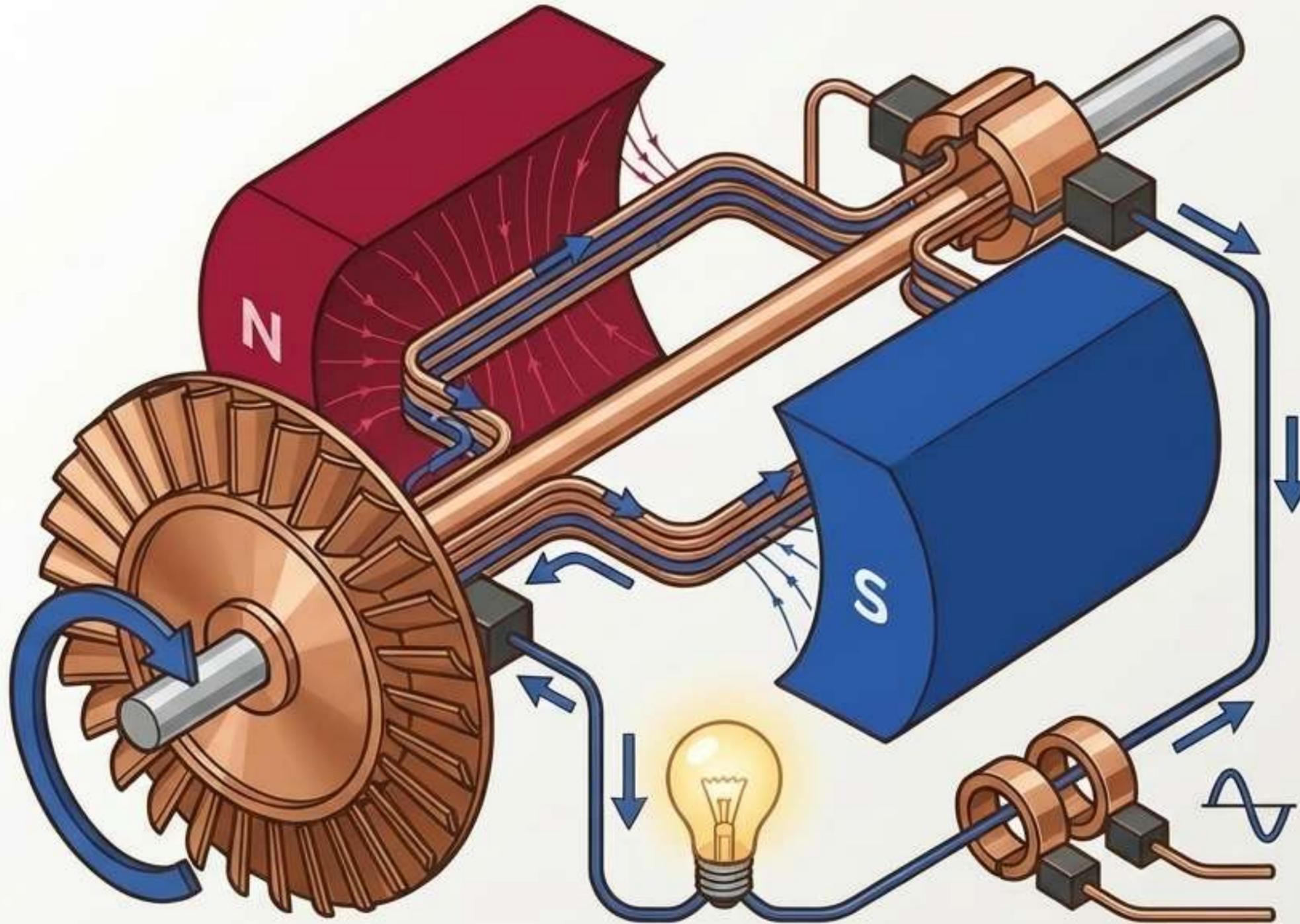
The Split-Ring Commutator.

## Why it matters

Without it, the coil would just flip 180 degrees and get stuck. The commutator physically reverses the current direction inside the coil every half-rotation, ensuring the force always pushes in the same rotational direction.



# The Generator: Mechanical to Electrical



## The Physics

An outside force (steam, wind, diesel) physically rotates the armature inside a **magnetic field**. This changing flux induces a **current in the wire** (Right-Hand Rule).

## DC vs. AC Generators:

- **DC Generator (Dynamo)**: Uses a split-ring commutator (like the motor) to ensure the output current always flows in one direction to the external circuit.
- **AC Generator (Alternator)**: Uses slip rings instead of a commutator. Because the coil flips, the resulting current naturally alternates back and forth.

# The Symmetry of Electromagnetism: A Quick Reference



Row 1: The Push (Using Power)			
<b>Input:</b> Electricity → <b>Output:</b> Motion	<b>Core Principle:</b> Magnetic Force on a Conductor ( $F = I\ell B \sin\theta$ )	<b>Hand Rule:</b> Fleming's Left-Hand Rule	<b>Machine:</b> Electric Motor
Row 2: The Pull (Creating Power)			
<b>Input:</b> Motion → <b>Output:</b> Electricity	<b>Core Principle:</b> Electromagnetic Induction (Faraday)	<b>Hand Rule:</b> Fleming's Right-Hand Rule	<b>Machine:</b> Electric Generator

*Electromagnetism is not two separate phenomena, but two sides of the exact same coin.*